The ABL Keeps Getting Better

What's New in the ABL – 11.4 & 11.5

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#APJSpark

PROGRESS

Agenda

- 11.4
  - OOABL serialization
  - FINALLY block
  - GET-CLASS
  - JSON Before-Image Support
  - 64-bit WebClient
- 11.5
  - ABL widget enhancements
  - Additional CAN-DO functionality
  - Coexistent installation of 32-bit and 64-bit OpenEdge

11.4

Object Serialization – Motivation

Problem

- There is no standard way to get error information from the AppServer to a client
- There is no way to pass OOABL objects between an ABL client and an AppServer

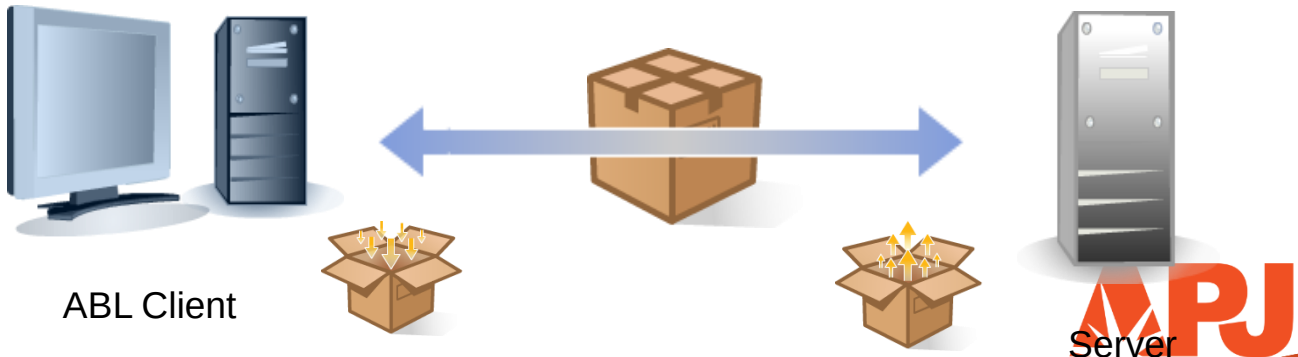
Solution

Introduce built-in OOABL object serialization

- Works between an ABL client and an AppServer
  - Not Open Client

Object Serialization in the ABL

- Use Cases
  - Throwing an error object from the AppServer to an ABL client
  - Passing an object between an ABL client and an AppServer
  - Passing temp tables that contain ABL object fields between an ABL client and an AppServer
- Rules for serialization and deserialization
- Futures Roadmap

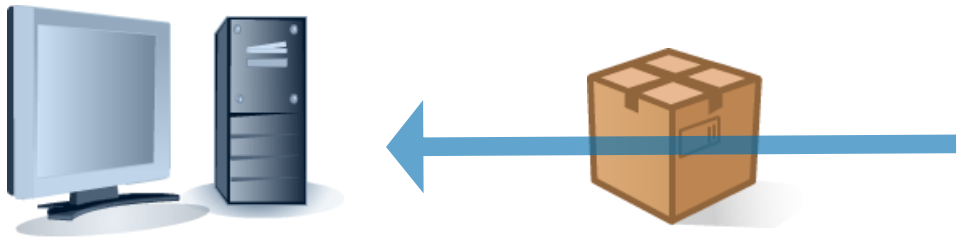


Throwing an Error Object – 11.4

```
RETURN ERROR New Progress.Lang.AppError(…).
```

```
ROUTINE-LEVEL ON ERROR UNDO, THROW.
```

```
CATCH err AS Progress.Lang.Error:
   UNDO, THROW err.
END.
```



ABL Client

Server

Throwing an Error Object

Pre - 11.4	11.4
▪ Raises ERROR on client	▪ Raises ERROR on client
▪ Generated warning in the AppServer log file	
▪ No object instance returned	▪ Object instance returned
▪ Not even error message available on the client	▪ Error message and all other object data available on the client

What Objects Can You Throw?

- Classes which implement `Progress.Lang.Error`, for example,
  - **`Progress.Lang.SysError`**
  - **`Progress.Lang.AppError`**
  - **`Progress.Lang.JsonError`**
  - **`Progress.BPM.BPMError`**

  - Any user-defined class that implements Progress.Lang.Error
    - Typically subclass of Progress.Lang.AppError
    - Must be marked SERIALIZABLE

- Not .NET Exceptions

Error Object – CallStack

- Error objects can contain Callstack information
  - SESSION:ERROR-STACK-TRACE attribute to TRUE
  - -errorstack startup parameter

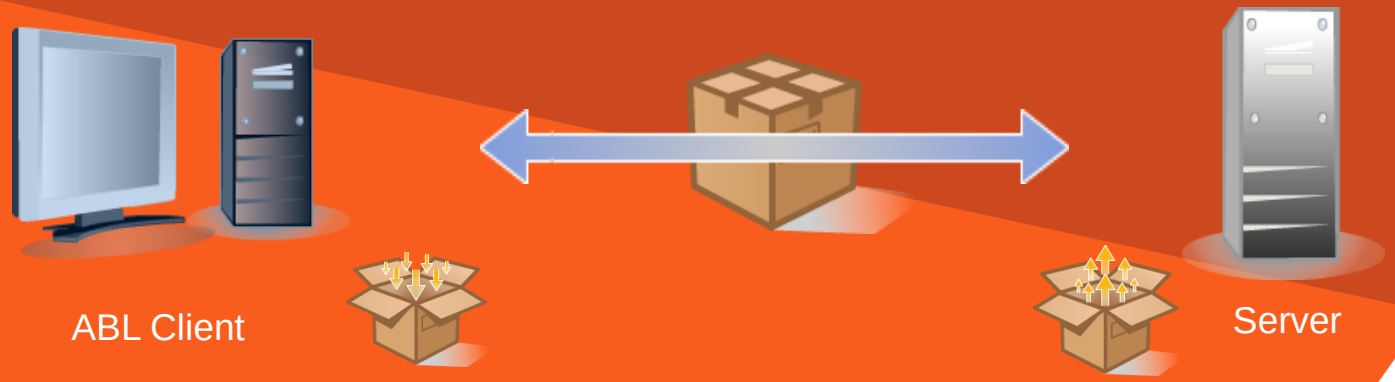
- Callstack augmented with info from both client and AppServer call stacks

```
getCust.p at line 20   (c:\OO\getCust.p)
runit.p at line 2   (c:\OO\runit.p)

Server StackTrace:
serverCust.p at line 8   (./serverCust.p)
```

RUN serverCust.p ON SERVER hSrvr.

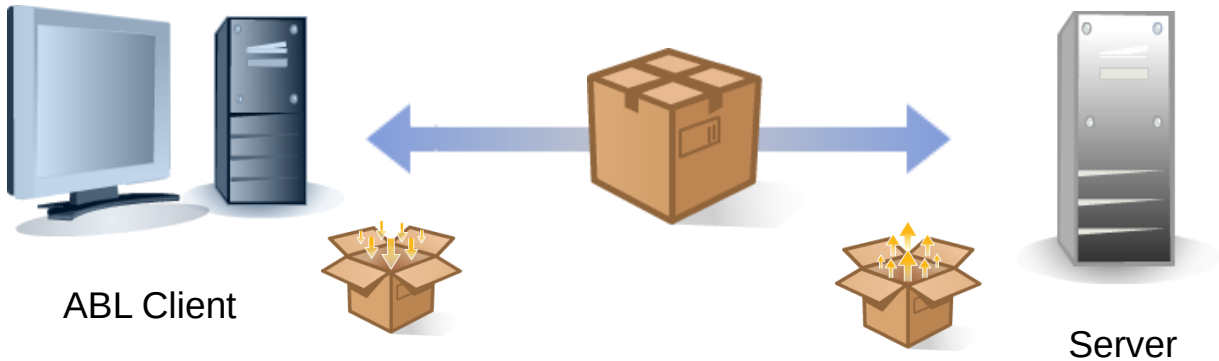
Passing Objects between Client and Appserver



PROGRESS

OO ABL Serialization

- How objects get passed between a client and an AppServer
- What objects can be serialized?
- Compatibility between client & server
- Serialization rules
- Deserialization rules



Passing OOABL Objects

- **Parameters**

```
RUN proc.p ON SERVER hsrv (INPUT myCustInfo).
```

- **Return Values**

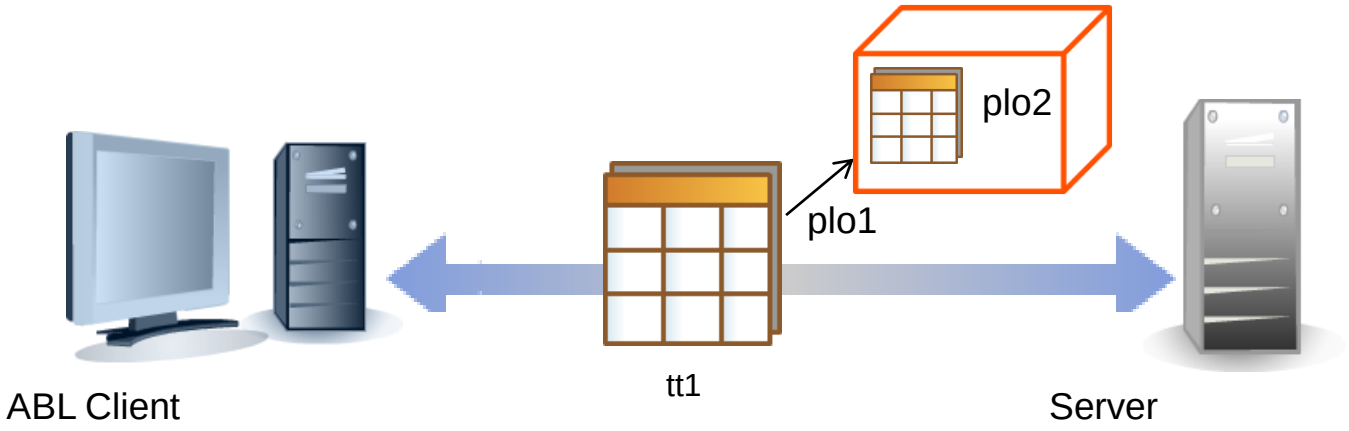
```
DEFINE VAR myCustInfo AS CustInfo.

FUNCTION getData RETURNS CustInfo () IN hRemoteProc.
…
RUN CustServices.p ON SERVER hsrv SET hRemoteProc.
…

myCustInfo = getData().
```

Passing Remote Temp-tables Containing ABL Object Fields

- **Restriction lifted**
  - Pass temp-table to AppServer if it contains an OOABL object
  - Field is still defined as **`Progress.Lang.Object`**
- **TT can contain object instance, which can contain TT…**



SERIALIZABLE

- Indicates objects of the class can be passed between an AppServer and a remote client

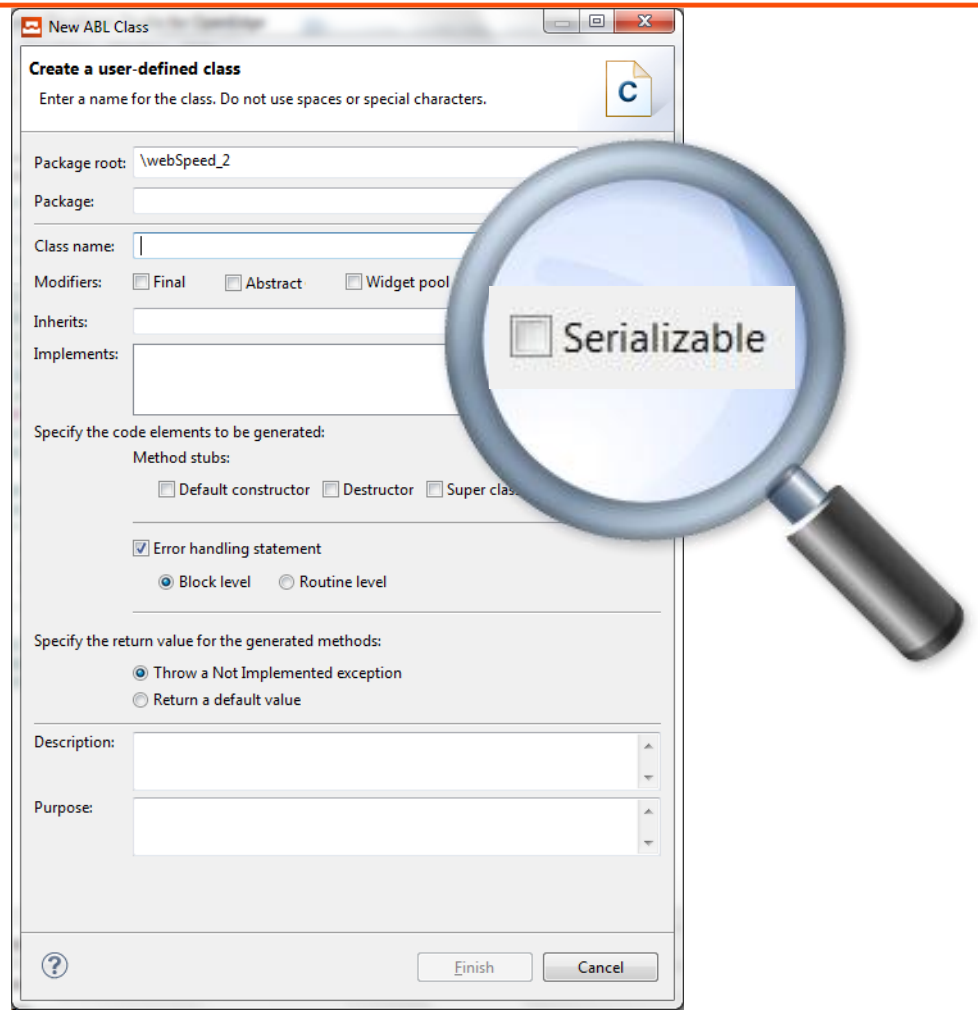
```
CLASS CustInfo INHERITS Info SERIALIZABLE:

    ...

END.
```

- Every class in hierarchy must be marked SERIALIZABLE
- Cannot be used with ABL-extended .NET classes

SERIALIZABLE – PDSOE



Serializable Built-in OOABL Objects

- **Serializable**
  - Classes that implement Progress.Lang.Error
  - Progress.Json.ObjectModel.JsonObject
  - Progress.Json.ObjectModel.JsonArray
  - Progress.Json.ObjectModel.ObjectModelParser
    - Any **built-in** sub-class of any of these
  - Progress.Lang.Object

- **Not serializable** – everything else, for example:
  - Progress.Security.DB.Policy
  - Progress.Database.TempTableInfo
  - Progress.BPM.DataSlot
  - Progress.Lang.Class

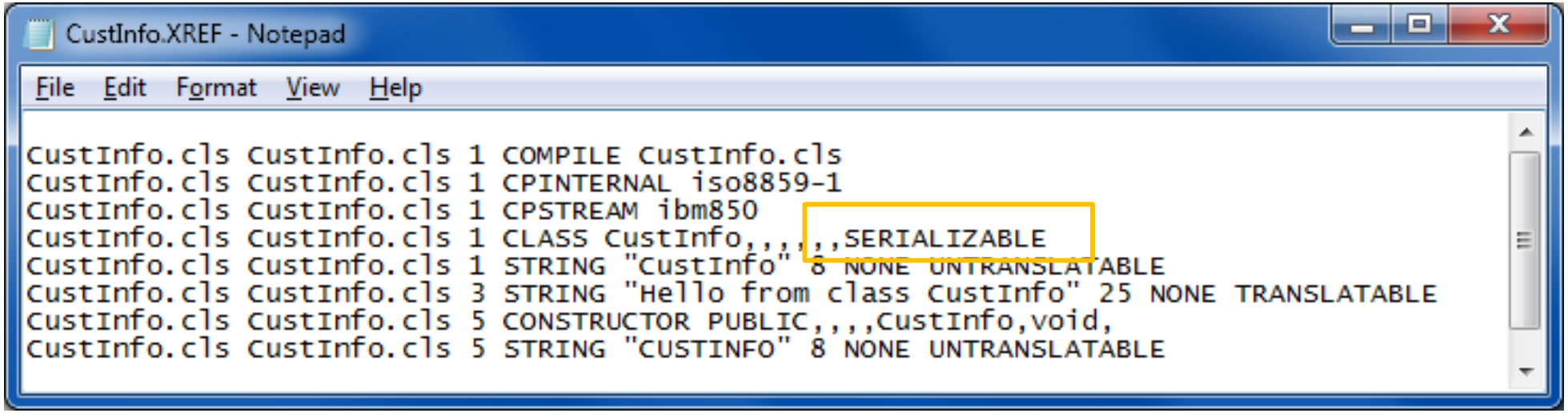
Update to Object Reflection

- **IsSerializable method of Progress.Lang.Class**
  - Indicates whether the object is SERIALIZABLE
  - Use at run-time or for tooling

```
DEFINE VAR cls AS Progress.Lang.Class
cls = Progress.Lang.Class:GetClass("CustInfo").

MESSAGE cls:IsSerializable() VIEW-AS ALERT-BOX.
```

Update to COMPILE XREF, COMPILE XREF-XML




```
<Class-ref>
        <Source-guid>t6BMga8eOYXVE8DcTJMLng</Source-guid>
        <Ref-seq>4</Ref-seq>
        <Inherited-list/>
        …
        <Is-final>true</Is-final>
        <Is-serializable>true</Is-serializable>
```

Version Compatibility

- **Both sides must be at least 11.4**
  - 11.4 client -> older AppServer
    - Parameter passing errors
  - 11.4 AppServer -> older client
    - OOABL error object not thrown
    - Parameter passing errors

Version Compatibility – `VersionInfo` Class

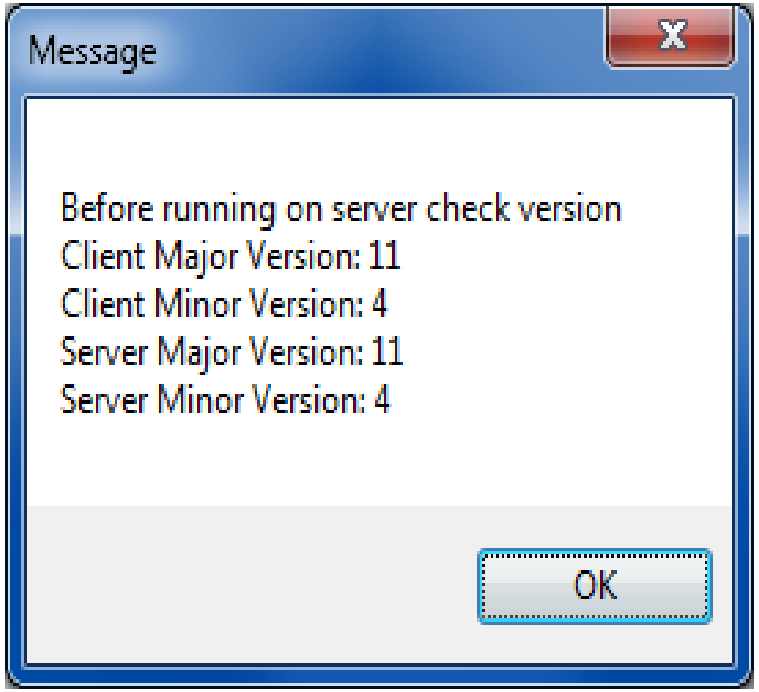
```
DEFINE VARIABLE hServer AS HANDLE.
DEFINE VARIABLE clientVersionInfo AS Progress.Lang.OEVersionInfo.
DEFINE VARIABLE serverVersionInfo AS Progress.Lang.OEVersionInfo.

CREATE SERVER hServer.
hServer:CONNECT("-AppService asbroker1 -H localhost -S 3090") NO-ERROR.

IF hServer:CONNECTED() THEN
DO:
    clientVersionInfo = hServer:REQUEST-INFO:VersionInfo.
    serverVersionInfo = hServer:RESPONSE-INFO:VersionInfo.

    MESSAGE "Before running on server check version" SKIP
        "Client Major Version:" clientVersionInfo:OEMajorVersion SKIP
        "Client Minor Version:" clientVersionInfo:OEMinorVersion SKIP
        "Server Major Version:" serverVersionInfo:OEMajorVersion SKIP
        "Server Minor Version:" serverVersionInfo:OEMinorVersion SKIP
        VIEW-AS ALERT-BOX.

    IF serverVersionInfo:OEMinorVersion >= 4 THEN DO:
        ...
    END.
END.
```



Serialization Model

- **Pass by value**
  - Receiving side creates **new** object instance
  - Either instance may get garbage collected

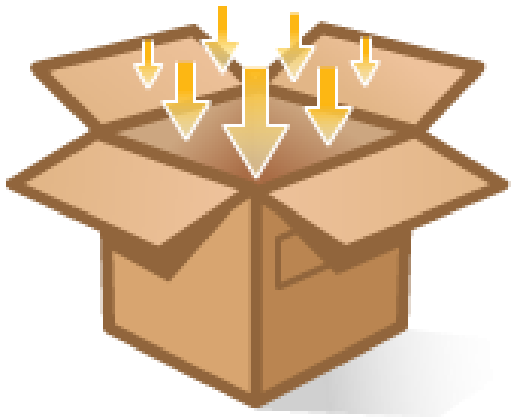
Compatibility: Class Definitions

- **Class definitions on Client and AppServer must be the "*same*"**
  - Method signature and data members must match ***exactly***
- **What if they are different?**
  - An error is raised on the RUN statement
- **AVM does not check if the business logic matches**
  - Constructor, method or property getter/setter code can be different
  - API the same, r-code is different

Class A		Class A
Property A1	=	Property A1
Variable A2		Variable A2

What Gets Serialized?

- **All instance data members are serialized**
  - Variables
  - Properties
  - ProDataSets
  - Temp-tables
- **All access modes**
  - Public, Protected, Private
- **Static data members are NOT serialized**
- **Property getters**
  - Not invoked
  - Value is copied



Serialization Rules – Special Cases

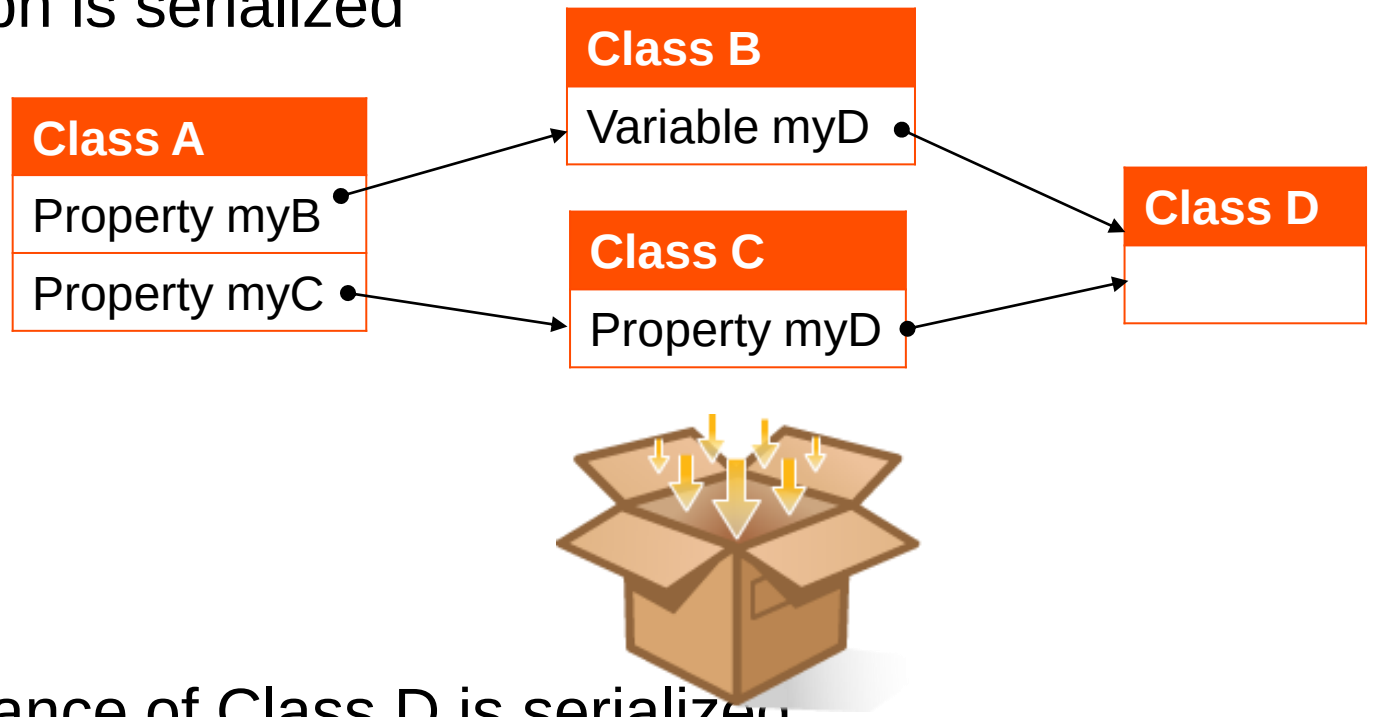
- **MEMPTRs**
  - Serialize if allocated by the ABL application
  - Not serialized if allocated from external sources
    - DLL or shared library
    - Set to Unknown when the object is deserialized
- **Handle-based variables** (e.g., widgets, queries, buffers)
  - Serialized with the handle value
  - Widget/object referenced by the handle is not serialized
  - Only useful to round-trip data
- **Cannot serialize .NET or ABL-extended .NET objects**
  - AVM raises an error

Serialization Rules – State

- The AVM does not maintain state of class instance
  - Open queries/cursor position
  - Buffer contents
  - Open files
  - Streams
  - Event subscriptions

Serialization Rules – Object Relationships

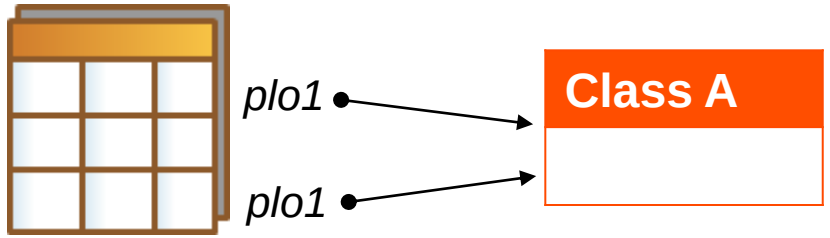
- Deep-copy
  - Serialize data member object references
  - Object graph is serialized



  - Only 1 instance of Class D is serialized

Temp-Tables and Object Fields

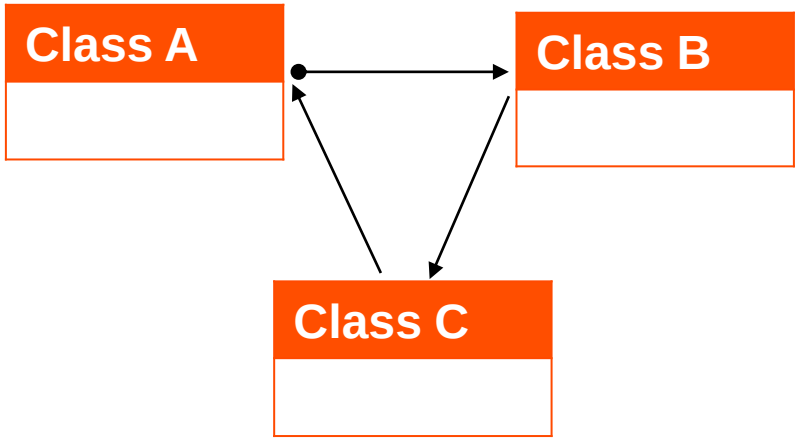
- Multiple references to one instance
  - Instance uniqueness is maintained



  - Only 1 instance of Class A is serialized

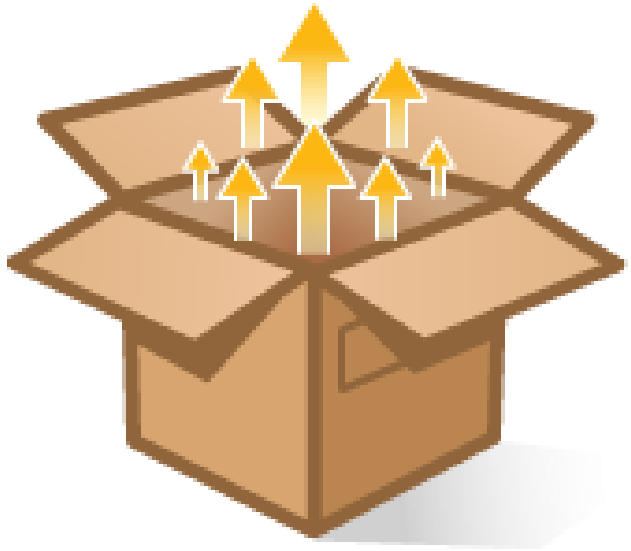
Circular References

- Circular references are detected and **OK**
  - No infinite loop 



Deserialization Rules

- Creating the new instance
  - Instance Constructor not invoked
  - Property Setters not invoked
- Only the object's data is deserialized
  - R-code must already exist on both sides of the wire



DynObjects Logging

- DynObjects logging includes objects created by deserialization
- Use LOG-ENTRY-TYPES: DynObjects.Class

```
RUN objParm.p ON hServer (INPUT NEW classA()).
```

[14/07/21@13:56:26.322-0400] P-008364 T-009896 3 AS DYNOBJECTS **Created**

Progress.Lang.Object Handle:1000 (objParm.p @ 0) classA

Serialization of Character Data

- Character data serialized via sender's **`-cpinternal`**
- Character data deserialized via receiver's **`-cpinternal`**
- Longchar same rules apply except if:
  - Codepage fixed with **`FIX-CODEPAGE`**

ABL Client

Server

Character -cpinternal ***Character -cpinternal***

- Runtime error can be raised during conversion

Object Serialization – On the Roadmap

- Transient data (do not serialize)
- Provide object serialization to disk
  - Binary format
  - JSON
  - XML

```
DEFINE PUBLIC VARIABLE x AS INT.
DEFINE PUBLIC VARIABLE y AS INT.
DEFINE PUBLIC VARIABLE z AS INT.
```

- Provide options to support “relaxed” levels of client/server matching:
  - Exact match for public and protected members only
  - Match by data members name & type
- Application defined (via callback)

```
DEFINE PUBLIC VARIABLE y AS INT.
DEFINE PUBLIC VARIABLE x AS INT.
DEFINE PUBLIC VARIABLE w AS INT.
```

Agenda

- OOABL serialization
- FINALLY block
- GET-CLASS
- JSON Before-Image Support
- 64-bit WebClient

FINALLY Block – Motivation

Problem

Flow-of-control statements in a FINALLY block may conflict with associated block

```
DO TRANSACTION:
    UNDO THROW myAppError.
END.

FINALLY:
    RETURN.
END.
```

S

We changed how the AVM handles flow-of-control statements in a FINALLY block

FINALLY Block

Associated Block	FINALLY block	Caller
Return 1	Return 2	2
Error 1	RETURN, NEXT, LEAVE, RETRY	**Error 1**

- 2nd line is new behavior in 11.4
- Best Practice: Avoid flow-of-control conflicts between Associated block and FINALLY block

Agenda

- OOABL serialization
- FINALLY block
- GET-CLASS
- JSON Before-Image Support
- 64-bit WebClient

GET-CLASS – Motivation

Problem – Prior to 11.4

- ABL supports Progress.Lang.Class:GetClass(<type-name-exp>)
- This does not provide *compile time* validation of type-name-exp

Solution

- Introduce GET-CLASS built-in function
- Accepts a type-name parameter
  - not a character expression

GET-CLASS

- Syntax

```
GET-CLASS(<type-name>).
```

- Returns a Progress.Lang.Class
- USING statements are applied to a non-qualified name
- Compiler error if not found

Agenda

- OOABL serialization
- FINALLY block
- GET-CLASS
- JSON Before-Image Support
- 64-bit WebClient

JSON – Before-Image – Motivation

Problem

- Lack of serialize / deserialize for a ProDataSet with before-image data to JSON
- Out of step with XML support
- **Mobile**

Solution

- Optional before-image data in JSON for ProDataSets

JSON – Before-Image – Motivation

- **You cannot reliably save ProDataSet changes to the DB w/o a before-image**
  - You cannot know if another user has changed the data first.
- **Mobile**
  - Original version – “built-in” method for update only handled 1 record at a time.
    - Application would have to do its own before-image caching and checking
  - In 11.4 – Added ability to return a **set** of records in a ProDataSet.
    - Requires reliable SAVE-ROW-CHANGES – need Before-image Information
- **Offline support**
  - Make updates to a ProDataSet; Save to JSON since DB is unavailable
  - Read back later when connected and do SAVE-ROW-CHANGES

JSON – Before-Image Syntax

- Syntax:

```
WRITE-JSON ( target-type , { file | stream | stream-handle | memptr | longchar }
    [ , formatted [ , encoding [ , omit-initial-values
    [ , omit-outer-object [ , write-before-image ] ] ] ] ] )
```

- Ex

- No

```
DEFINE VARIABLE writeBI AS LOGICAL INIT YES.

DATASET dset:WRITE-JSON ( “File”, “test.json”, YES, "UTF-8“, YES,
                                                NO, YES).
```

ProDataSet – JSON Output

After table (current state)

```
{"dsCustomer": {
  "prods:hasChanges": true,
  "ttCust": [
    {
      "prods:id": "ttCust10497",
      "prods:rowState": "modified",
      "CustNum": 2,
      "NAME": "Urpon Frisbee_NewName",
      "Balance": 903.64
     },
```

Before table

```
"prods:before": {
    "ttCust": [
      {
        "prods:id": "ttCust10497",
        "prods:rowState": "modified",
        "CustNum": 2,
        "NAME": "Urpon Frisbee",
        "Balance": 437.63
      },
```

Record marked as "modified"

ProDataSet – Before Table May Also Indicate Row Error

```
…
"prods:before": {
  "ttCust": [
    {
      "prods:id": "ttCust10520",
      "prods:rowState": "deleted",
      "prods:hasErrors": true,
      "CustNum": 3,
      "NAME": "Hoops",
      "Balance": 1199.95
    },
  …
"prods:errors": {
  "ttCust": [
    {
      "prods:id": "ttCust10520",
       "prods:error" : "error-string“
    }, …
```

Error associated with this row

If row not deleted, hasErrors would be in after table instead

Agenda

- OOABL serialization
- FINALLY block
- GET-CLASS
- JSON Before-Image Support
- 64-bit WebClient

WebClient – Windows 64-bit

Problem – Since 11.3

- Provided a 64-bit GUI client
- Missing functionality – no support for 64-bit WebClient

Solution

WebClient application can be defined as supporting

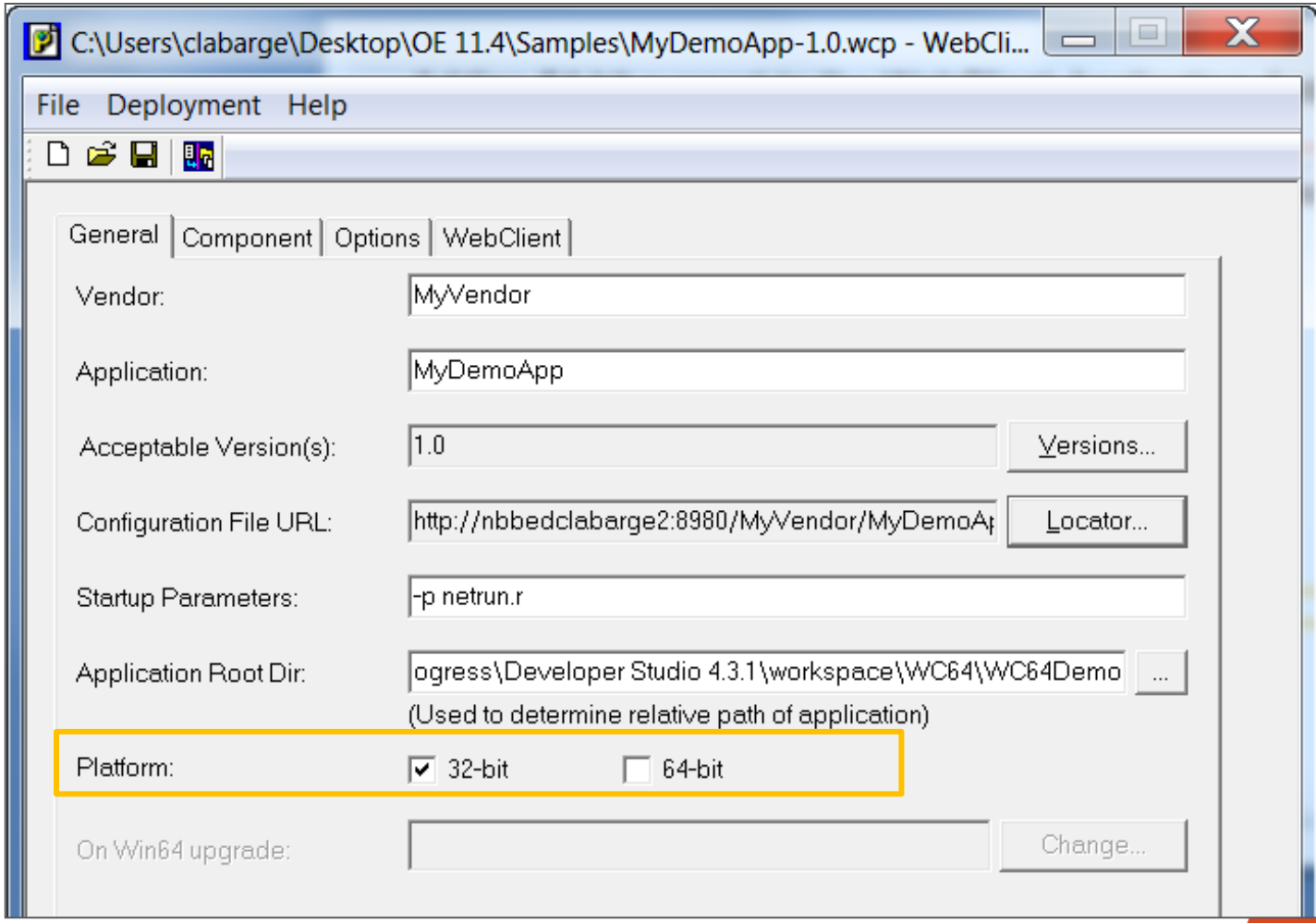
- 32-bit platform
- 64-bit platform
- Either, depending on target machine

WebClient – Windows 64-bit

- **When your application gets deployed**
  - WebClient (i.e., the Progress AVM) is installed if not already there
  - The app gets installed
    - In general ABL code is not impacted by 32-bit vs. 64-bit
    - If it is, it can/should be conditionalized to support both versions
    - But the install is targeted for **either** 32-bit or 64-bit
      - Notably – we need to know which AVM to run
- We support both 32-bit and 64-bit WebClient on the same machine
  - 2 different applications, one 32-bit, one 64-bit
  - Do NOT support this for the GUI client in 11.4

WebClient Application Assembler – General Tab

- On **General** tab, added
  - Platform toggles
    - 32-bit
    - 64-bit
  - Pick one or the other
  - Pick both:
    - Install will match the machine configuration
- Will end up with 32-bit **and** 64-bit AVM if:
  - 64-bit machine
  - Another 32-bit app already installed
  - Your app is installed as 64-bit

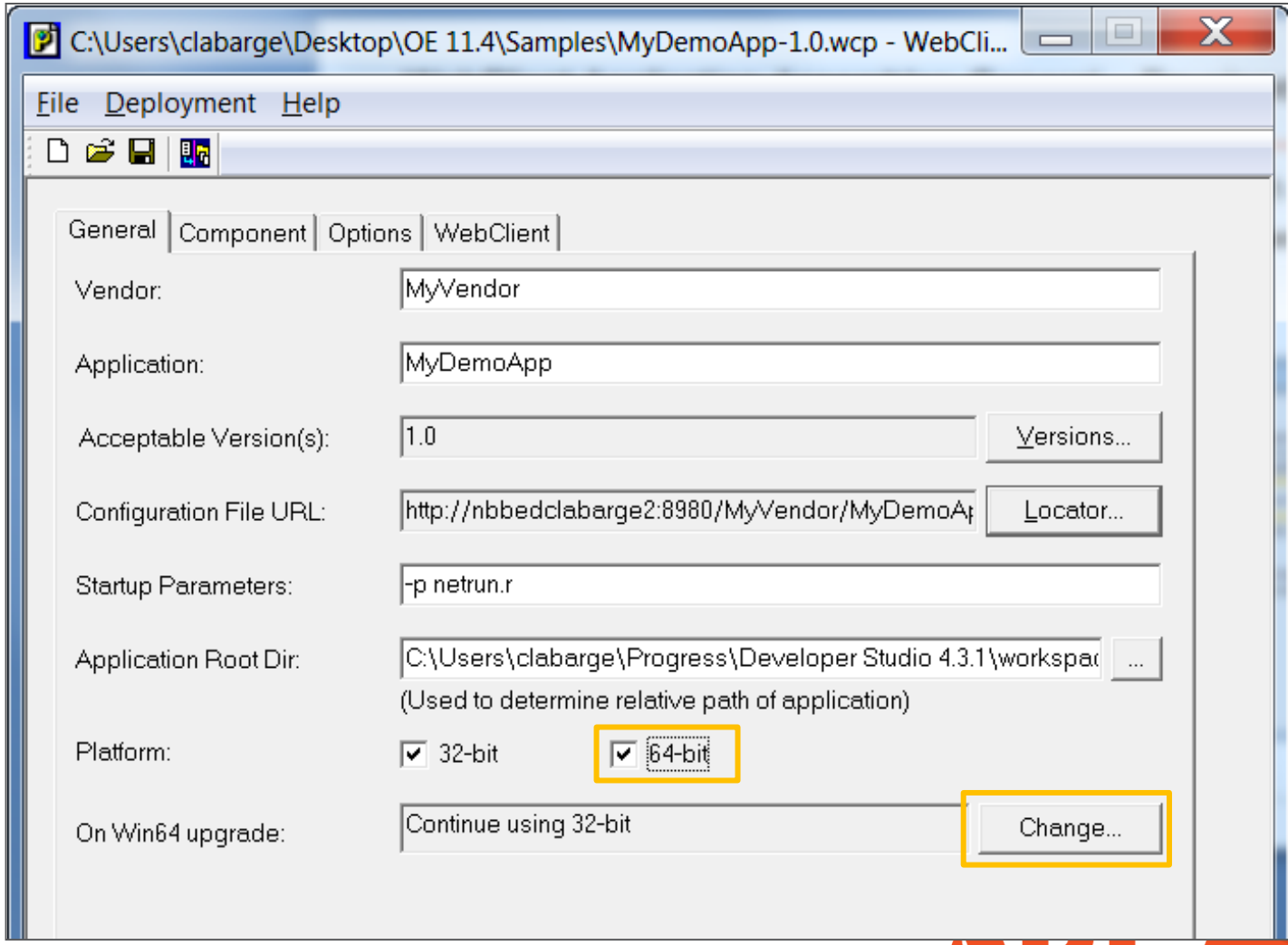


WebClient Application Assembler – Application Upgrade

- When you select both 32-bit & 64-bit

- You, the developer, decide the **upgrade** path:

  - Continue to run the application as 32-bit
  - Uninstall 32-bit version and install 64-bit version
  - Ask the end-user: keep 32-bit or upgrade to 64-bit



11.5

ABL widget enhancements

- Two new browse events
  - SCROLL-VERTICAL
  - SCROLL-HORIZONTAL
  - SCROLL-NOTIFY
- New CLEAR( ) method for individual Fill-ins
  - Works on individual fill-ins rather then all in a frame as CLEAR statement did
- -nocolon startup parameter suppress the appending of colons to static side labels

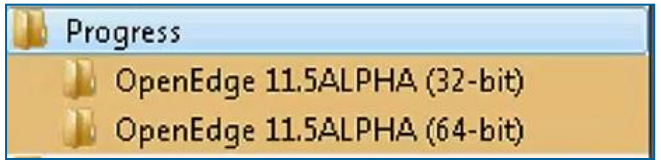
Additional CAN-DO functionality

- As part of OpenEdge's implementation of multi-tenancy, the `CAN-DO` function treats "@" as the domain name delimiter in a fully qualified user ID by default and this was preventing people from using the "@" symbol as a regular character

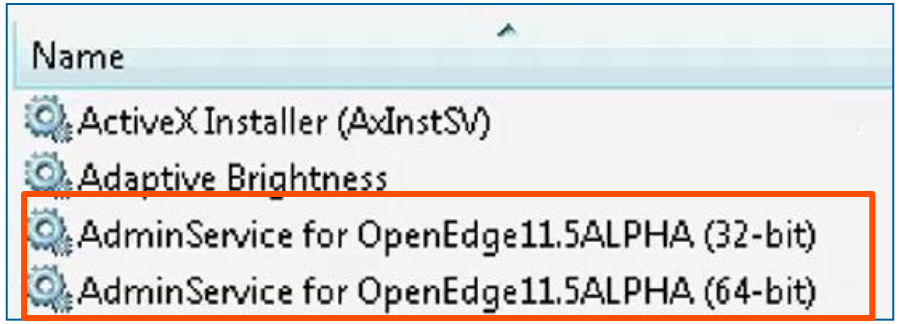
- This release provides two ways to treat the "@" symbol as a regular character
  1. Use `-nocandodomain` startup parameter
  2. Set `CAN-DO-DOMAIN-SUPPORT` attribute on the `SECURITY-POLICY` handle to `FALSE`
- For Example:
  - When -nocandodomain is not in effect, the statement CAN-DO("abc","abc@") evaluates to TRUE because both strings are interpreted as user abc in the blank domain
  - When -nocandodomain is in effect, the statement CAN-DO("abc","abc@") evaluates to FALSE

Coexistent installation of 32-bit and 64-bit OpenEdge

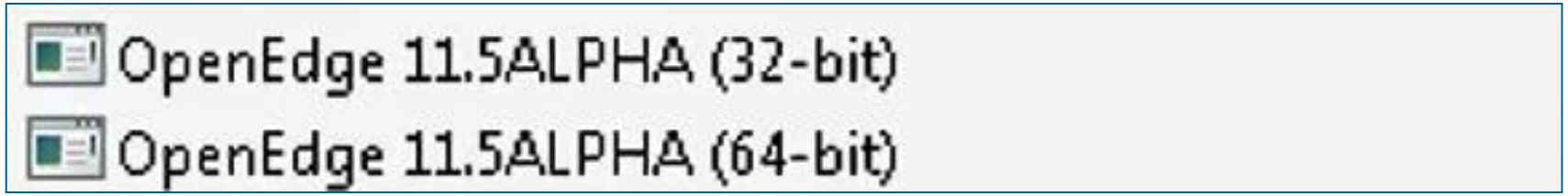
- **Start menus** - Coexistent install



- **Services** - Coexistent Admin Servers ***only auto starts first Admin Server installed***

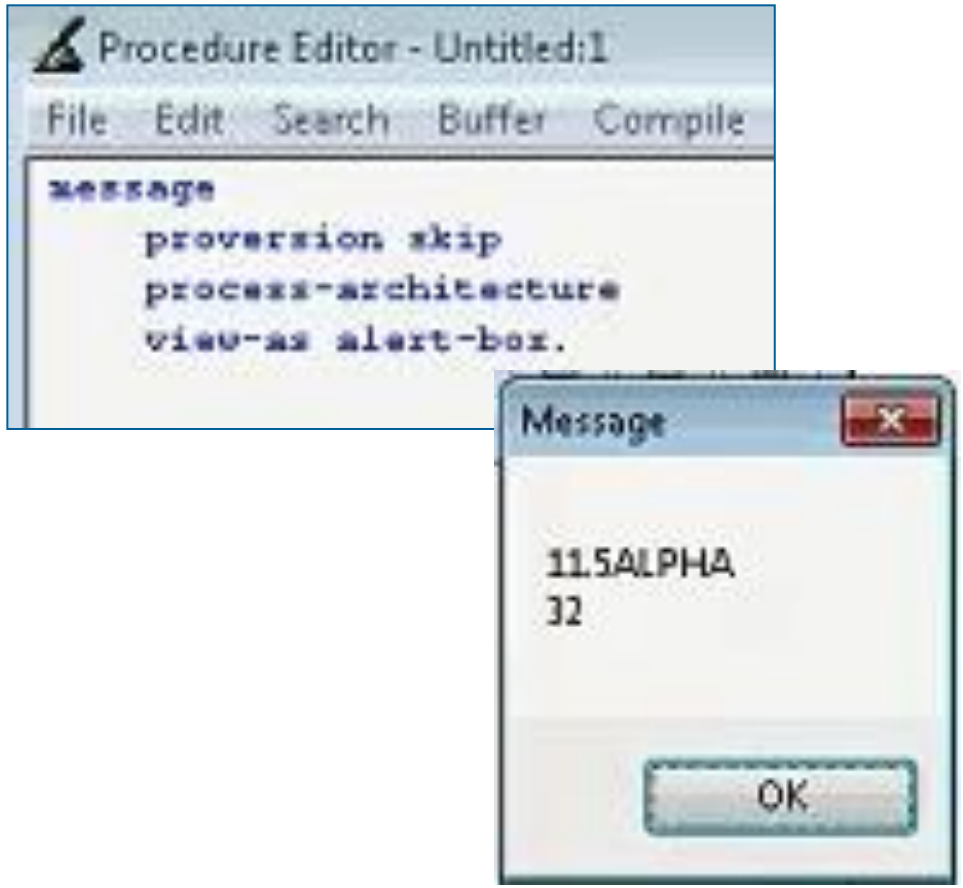


- **Control Panels > All Control Panels > Programs and Features** - Coexistent listing

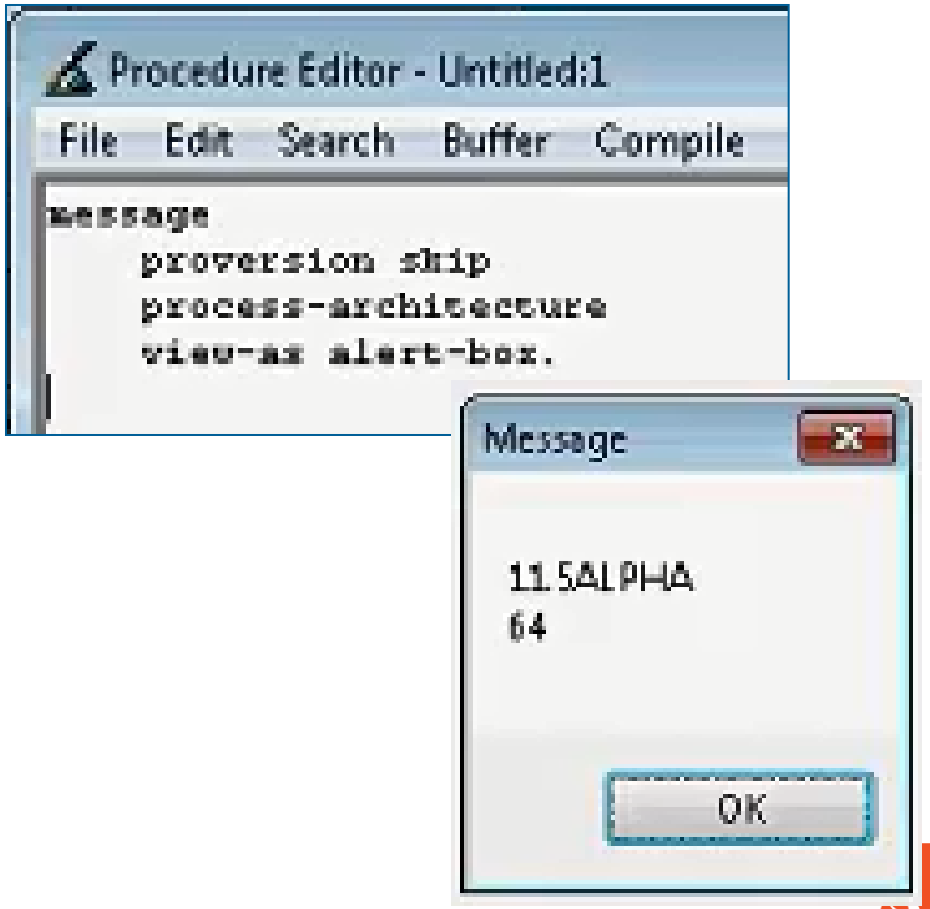


Sample ABL on same machine

32-bit - blue font



64-bit - black font



Your Feedback Matters

Best Tweets

2 Winners get a GoPro Hero 4 Camera worth USD 399 each!

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Take 10 Surveys

2 Winners get a Microsoft Band worth USD 199 each!

Take 10 surveys and stand a chance in the lucky draw!

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